

# Aycan Doganlar

Product Designer

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Istanbul, Turkey

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## Education

Çukurova University, Turkey

(B.S.) Graphic Design, GPA 3.29

## Skills

### Focused on

Design Thinking, User Research, User Centric Design, UX Design, UI Design, Interaction Design, Prototyping

### Toolbox

Figma, Principle, After Effects, Illustrator, Photoshop, Sketch, Invision, Marvel App, Adobe XD, VS Code

## Personal Projects

[What if we switch the movie fonts?](#)

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I'm creating videos about illustration & travel on my [YouTube channel](#).

I love to write about design-related learnings on [Medium](#) and more personal thoughts on my [personal blog](#).

Hello, I'm Aycan—a product designer who has a great enthusiasm for designing digital products that make things better and touch someone's life.

## Experience

**Superpeer** — Product Designer (Remote)

April 2020 - Current

Working on delivering user research, user flows, wireframes, designing user interfaces and creating prototypes for new features. Iterating designs based on business requirements, technology constraints, and user feedbacks.

**Emporion Innovations** — Product Designer (Remote)

Oct 2019 - Apr 2020 · 6 Months

Worked on PropTech and InsurTech startups that will shape the future. Played role on a lot of MVPs to determine the demand and relevance of products.

**Create Ape** — UX Designer (Freelance)

Sep 2019 - Dec 2019 · 3 Months

Played a role in improving the user experience of a medical clinic website. Conducted research, determined target group persona, brand strategy, and ran user tests. Delivered a comprehensive presentation.

**SpotShare** — Product Designer (Freelance)

April 2019 - Sep 2019 · 5 Months

Designed a cross-platform mobile app for sharing and rating restaurants in Korea. Started with user research, interviews and then created the user flow. After the wireframing part, created a low-fi prototype and ran a quick user test. Lastly, worked on the UI and branding.

**coolever.life** — Product Designer (Remote)

Jan 2019 - Jun 2019 · 6 Months

Worked on improving the user experience and helped to redesign the dashboard of the recruitment SaaS product as the sole designer on a team of 2 developers and 2 PMs.